

ART Skills Development

	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Drawing Skill, control & technique	<ul style="list-style-type: none"> ~ Hold a pencil effectively for a sustained period of time to create a piece of artwork including a self-portrait ~ Draw pictures of real life figures and objects from the observations made in real life. ~ Tonally shade areas as neatly as they can. ~ Experiment with mark making using a range of different media including pencils, chalks, pastels, wax crayons. 	<ul style="list-style-type: none"> ~ Sketch from observation and secondary sources. ~ Increasing control of line using simple 2D geometric shapes and patterns. ~ Tries out the effect of using different pressure of the drawing materials. ~ Practise shading tones neatly and accurately. ~ Introduce sketching pencils. ~ Make marks to show the texture of a surface. ~ Explore the concept of light and dark. 	<ul style="list-style-type: none"> ~ Sketch from observation and secondary sources. With increasing accuracy. ~ Use variation on line and mark making to create a desired effect. ~ Control pressure of drawing implements to create lighter and darker tones and marks. ~ Shade areas neatly without any gaps. ~ Demonstrate an understanding of how to control different materials for a purpose to show texture e.g chalk to show soft material. 	<ul style="list-style-type: none"> ~ Identify and draw the 2D & 3D geometric shapes in nature and the world around them with awareness of proportion, scale and order. ~ Control media to create dark and light tones. ~ Practise shading tones with few gaps, that are neat to the edges. Blend shading and refine rough edges. ~ Experiment with a wide range of surfaces, textures and forms. ~ Work in a range of drawing media. 	<ul style="list-style-type: none"> ~ Draw 2D and 3D shapes from observation or second hand sources and explore composition e.g drawing an object from different viewpoints. ~ Develop line and shading with graphite, chalks, charcoal and use a rubber to create lighter areas. ~ Describe shape, form, light and shade. ~ Practise sketching and more deliberate, measured lines. ~ Experiment through mark making with a variety of media. 	<ul style="list-style-type: none"> ~ Learn different styles of drawing, graphic, cartoon, graffiti etc. ~ Create a cropped composition using a viewfinder frame. ~ Draw lines, shapes and forms neatly and evenly with more confidence, blending tones from light to dark smoothly. ~ Control the amount of force and pressure when drawing to understand the difference between sketching and rendering more deliberate marks. ~ Select appropriate media for expression and purpose, taking risks and experimenting. 	<ul style="list-style-type: none"> ~ Draw with increasing confidence developing their own personal style. ~ Describe form from different light sources. ~ Know and apply basic one-point perspective (architecture). ~ Work in a range of media including soft & hard grade pencils, chalk, charcoal, crayons, digital means. ~ Allow a greater choice over what materials to use (working to own strengths and tastes) ~ Revisit work to make improvements or add more detail. ~ Draw for a range of
Painting & colour	<ul style="list-style-type: none"> ~ Hold a paintbrush effectively to paint ~ Blend colours in a palette or on a painting surface. ~ Know how to look after the brushes and equipment. ~ Name the primary and secondary colours. 	<ul style="list-style-type: none"> ~ Mix paint to create secondary colours. ~ Create different shades of a colour. ~ Use different types of paint (poster, powder, block) ~ Paint on 2D and 3D surfaces. 	<ul style="list-style-type: none"> ~ Develop brush control. ~ Mix secondary and tertiary colours. ~ Paint thick and thin lines using different brushes. ~ Explore warm and cool colours. 	<ul style="list-style-type: none"> ~ Apply appropriate amounts of paint to the surface. ~ Explore how to make colours lighter and darker ~ Use different types of paint (poster, powder, block) 	<ul style="list-style-type: none"> ~ Create a tint or tone of any colour using different types of paint 	<ul style="list-style-type: none"> ~ Meaningfully select a colour to use based on it being warm, cold, complementary or contrasting ~ Create a shade or tint of a colour using black or white for a purpose 	<ul style="list-style-type: none"> ~ Create a desired colour. ~ Paint with skill and control.
Sculpture & 3D form	<ul style="list-style-type: none"> ~ explore sculpture with a range of malleable media such as clay / playdoh. ~ explore structure with a range of materials such as junk modelling / bricks outdoors. 	<ul style="list-style-type: none"> ~ Use rolling, kneading, patting, poking and squeezing techniques to make shapes out of clay ~ Use paper to create a 3D drawing. 	<ul style="list-style-type: none"> ~ make and use slip to prevent my sculpture from cracking and breaking ~ use paper manipulation skills within a piece of artwork 	<ul style="list-style-type: none"> ~ Make a pinch pots to form a hollow shape. 	<ul style="list-style-type: none"> ~ Use slip to join clay to create a coil pot. 	<ul style="list-style-type: none"> ~ Use decorating techniques to create surface textures on sculptures including a tile and slab pot. 	<ul style="list-style-type: none"> ~ Create a clay and modroc based sculpture (*abstract art)
Mixed media/ collage	<ul style="list-style-type: none"> ~ Rip, tear and cut materials using a variety of tools and stick them onto a medium such as paper to create a piece of artwork ~ Make rubbings of patterns in the environment 	<ul style="list-style-type: none"> ~ Use scissors safely to cut various materials such as paper. ~ Explore 'frottage' with wax crayons. 	<ul style="list-style-type: none"> ~ Include collage (using more than one medium) within my artwork ~ Explore silhouette art 	<ul style="list-style-type: none"> ~ use layering techniques to create a piece of art ~ Make Egyptian paper using layering techniques. 	<ul style="list-style-type: none"> ~ Use layering to create depth and texture within my art ~ Collage with a diverse range of materials to extend my artwork 	<ul style="list-style-type: none"> ~ Use wax-resist (batik) ~ Design and make prints using a medium of my choice 	<ul style="list-style-type: none"> ~ Create silhouette art that includes texture ~ Use photographs (primary and secondary sources) to create a photomontage
Printing/ textiles	<ul style="list-style-type: none"> ~ Make marks in print with a variety of objects, including natural and man-made objects. ~ Explore weaving in a loom. 	<ul style="list-style-type: none"> ~ Learn how to create a mono print using carbon paper ~ Use sponges to create print onto a surface ~ Explore wool wrapping. ~ Identify a plait, a knot and a thread. ~ Weave materials into a loom. 	<ul style="list-style-type: none"> ~ Design a relief print that includes a repeating pattern ~ Weave paper strips over and under. 	<ul style="list-style-type: none"> ~ create a design that includes a repeating pattern / shape to produce a simple print 	<ul style="list-style-type: none"> ~ Explore resist marbling. ~ Create a block print. 	<ul style="list-style-type: none"> ~ select and confidently use a printing method (bubble art / etching) ~ Design and make prints. 	<ul style="list-style-type: none"> ~ Use textile pens to create detailed designs on fabric (link to D&T).